

Step 1 mix

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- 1) 1. ♕xd6 (capture an unprotected piece)
- 2) 1. ♜f8# (mate in one)
- 3) 1. dxе6+ (twofold attack)
- 4) 1. ... ♔xd2! (1. ... ♔f6?) (defending: moving away)
- 5) 1. ♔xc6 (defending: capturing)
- 6) 1. ... ♔xe7 (getting out of check: moving away with a capture)
- 7) 1. exf6 (profitable exchange)
- 8) ♔g6-b1-a2+
- 9) 1. ♜g5# (mate in one)
- 10) 1. ♜a7 (defending: protecting)
- 11) 1. ♔a4 ♜a6# (mate in one)
- 12) 1. ... ♜h5# (mate in one)

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- 1) 1. ... ♔xf1
- 2) 1. ... ♜g7 (getting out of check: interposing)
- 3) ♜c8 / ♜g8
 ♔d1 / ♜h3
- 4) 1. ♜g6 (defending: moving away)
- 5) 1. ♔xd5 of 1. ♜xd5 (twofold attack)
- 6) 1. ... ♜b1# (mate in one)
- 7) 1. ... ♔c3 (defending: interposing)
- 8) 1. ♔xg7 (capture an unprotected piece)
- 9) 1. ♜a8# (mate in one)
- 10) ♜e8-h8-h3-c3+
- 11) 1. ... ♔f6 (defending: interposing)
- 12) 1. ... hxg1 ♜# (mate in one)

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- 1) 1. ... ♜f1#! (1. ... ♜xg2+? 2. ♜xg2) (mate in one)
- 2) 1. f5 (cashing in a passed pawn)
- 3) 1. ♜xc2 (capture an unprotected piece)
- 4) 1. ♔xd6 (defending: capturing)
- 5) Drawing
- 6) ♔b4xd3xf4xe6xd8xc6 (route via c6-d8 is wrong: ♜d3 protects ♔d8)
- 7) 1. ♔c2 (getting out of check: moving away)
- 8) 1. ... ♜d2# (mate in one)
- 9) 1. ♔xe7+ (profitable exchange)
- 10) ♔f2-h1-g3-h5+
- 11) 1. ♜a4 (defending: moving away)
- 12) 1. g3! (1. ♔g3? ♔xe3) (defending: protecting)

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- 1) 1. exf6 (profitable exchange)
- 2) 1. ... ♜xf4 (capture an unprotected piece)
- 3) 1. ... ♔d7! (1. ... ♔c6? 2. c8♛+) (getting out of check: defend against a passed pawn)
- 4) 1. ♜xg4# (mate in one)
- 5) ♜e8xb5xh5xf7xa7
- 6) 1. ... ♔h8 2. ♜f8# (mate in one)

- 7) 1. ... $\mathbb{Q}h1\#$ (mate in one)
 8) 1. $\mathbb{Q}xc6$ $\mathbb{Q}xc6$ 2. $\mathbb{Q}xc6$ (twofold attack)
 9) 1. $\mathbb{Q}d1$ (defend against mate: protecting)
 10) 1. $\mathbb{Q}xb3$ (defending: protecting with a capture)
 11) 1. ... $\mathbb{Q}g3\#$ (mate in one)
 12) 1. $e4$ (defending: interposing)

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- 1) $\mathbb{Q}a7$ / $\mathbb{Q}h5$
 $\mathbb{Q}d1$ / $\mathbb{Q}e3$
 2) 1. ... $\mathbb{Q}xa4$ (capture an unprotected piece)
 3) 1. ... $\mathbb{Q}xa2\#$ (mate in one)
 4) 1. $\mathbb{Q}xg3$ (getting out of check: capturing)
 5) 1. ... $\mathbb{Q}xd4!$ (1. ... $\mathbb{Q}g1+?$ 2. $\mathbb{Q}xf3$) (capture an unprotected piece)
 6) 1. $\mathbb{Q}h6\#$ (mate in one)
 7) $\mathbb{Q}b8-b1-e4+$
 8) 1. $\mathbb{Q}xg4$ (defend against mate: capture the guard)
 9) 1. ... $\mathbb{Q}h3$ (defending: interposing)
 10) 1. ... $\mathbb{Q}xe4$ (twofold attack)
 11) 1. $\mathbb{Q}xg4$ (defending: capturing)
 12) 1. $\mathbb{Q}b5$ (defending: protecting)

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- 1) 1. $dxc6$ (profitable exchange)
 2) 1. $\mathbb{Q}c8+$ $\mathbb{Q}xc8$ 2. $bxc8\mathbb{Q}+$ (cashing in a passed pawn)
 3) 1. ... $\mathbb{Q}xc2$ (twofold attack)
 4) 1. ... $\mathbb{Q}g1\#$ (mate in one)
 5) 1. $\mathbb{Q}xh3$ (defend against mate: capture the guard / helper)
 6) 1. $\mathbb{Q}h4$ $\mathbb{Q}h5\#$ (mate in one)
 7) 1. ... $f5$ (defending: interposing)
 8) 1. $\mathbb{Q}f6\#$ (mate in one)
 9) 1. $dxe5$ (profitable exchange)
 10) 1. ... $\mathbb{Q}xd7!$ (1. ... $\mathbb{Q}xd7?$ 2. $\mathbb{Q}xd8$) (getting out of check: avoid loss of material)
 11) $\mathbb{Q}b2-a3-f8-h6+$
 12) 1. ... $\mathbb{Q}d6$ (defending: protecting)

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- 1) stalemate
 2) 1. $\mathbb{Q}xe4$ (profitable exchange)
 3) 1. $\mathbb{Q}e6\#$ (mate in one)
 4) 1. $\mathbb{Q}xe3$ (capture an unprotected piece)
 5) 1. ... $\mathbb{Q}f8!$ (1. ... $\mathbb{Q}h7?$ 2. $\mathbb{Q}xf7$) (getting out of check: avoid loss of material)
 6) $\mathbb{Q}a8$ $\mathbb{Q}c6$ / $\mathbb{Q}h8$ $\mathbb{Q}e5$
 $\mathbb{Q}d1$ $\mathbb{Q}c4$ / $\mathbb{Q}h4$ $\mathbb{Q}e1/f2$
 7) 1. $\mathbb{Q}e7\#$ (mate in one)
 8) 1. $\mathbb{Q}h8\#$ (mate in one)
 9) 1. $\mathbb{Q}xe2!$ (1. $\mathbb{Q}c6+?$ $\mathbb{Q}e6$) (capture an unprotected piece)
 10) 1. ... $\mathbb{Q}c5$ (defending: interposing)
 11) 1. $\mathbb{Q}c4$ (defending: moving away)
 12) 1. $\mathbb{Q}e1$ (defend against mate: moving away)

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- 1) $\mathbb{Q}b3-a3-a8-h8+$
 2) 1. ... $\mathbb{Q}xe5$ (twofold attack)

- 3) 1. ♖xf3! (1. ♜c2? ♗g2#) (defend against mate: capture the helper)
- 4) 1. b4 (defending: protecting)
- 5) 1. ... ♔xd3 (profitable exchange)
- 6) 1. ♗xg7#! (1. ♜xb7?) (mate in one)
- 7) ♗f7xg6xf6xf1xe2
- 8) 1. ♜xa6 (defending: moving away with a capture)
- 9) 1. ♗g3# (mate in one)
- 10) 1. ... ♗xc2! (1. ... ♗xh2+? 2. ♗xh2) (capture an unprotected piece)
- 11) 1. ♔f1 (1. ♔h1 ♗xh2#) (getting out of check: avoid mate)
- 12) 1. ♖f3 (1. ♜e1? ♖xe1+; 1. ♔d3? ♖xe2+) (defending: interposing)

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- 1) 1. ... ♔xc7! (1. ... ♔xa6? 2. c8♗+) (getting out of check: avoid loss of material)
- 2) 1. ♔e5 ♖xe5 2. ♔xe5 ♔b6 3. b8♗+
- 3) 1. ♗xg3 (defending: moving away with a capture)
- 4) 1. ♔f2# (mate in one)
- 5) 1. ... ♗xf3 (profitable exchange)
- 6) 1. ... ♗e6 (1. ... ♗hg8? 2. ♗a1#) (defend against mate: interposing)
- 7) 1. ... b4 (defending: interposing)
- 8) ♔h7-f6-d7-b8+
- 9) 1. ♗h7 (getting out of check: interposing)
- 10) 1. ♔b4 (defending: protecting)
- 11) 1. ... ♗g5# (mate in one)
- 12) 1. ... ♔h8 2. ♗f8# (mate in one)

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- 1) 1. ♖f6# (1. ♗xa8? ♗xb3+!) (mate in one)
- 2) 1. ♗g3 (defending: moving away)
- 3) 1. ♗xb8 (capture an unprotected piece)
- 4) Drawing
- 5) 1. ♗xg6 (profitable exchange)
- 6) 1. ♗a8#! (1. ♗xd8?) (mate in one)
- 7) 1. ♗xe4 (defending: protecting with a capture)
- 8) 1. ... f6 (defend against mate: interposing)
- 9) ♗a2-g2-b7+
- 10) 1. ♗d8# (mate in one)
- 11) 1. ♔b1 (1. ♔d1 ♗d2#) 1. ... ♗b2# (mate in one)
- 12) 1. ... ♗f8! (1. ... ♗xe8? 2. ♗xe8+ ♗f8 3. ♗xf8#) (getting out of check: avoid mate)

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- 1) 1. ♔a1 (defend against mate)
- 2) 1. ... ♗f1#; 1. ... ♗f1#; 1. ... ♗e3#; 1. ... ♗e2# (4x mate in one)
- 3) 1. ... ♗h1#
- 4) 1. ... ♗xd2 2. ♖xd2 ♗xd2 (twofold attack)
- 5) 1. ... ♗e8 (1. ... ♗e8? 2. ♗xd7) (getting out of check: avoid loss of material)
- 6) ♗a7-c5-b4-d2+
- 7) 1. ♗xf5 (defending: moving away with a capture)
- 8) 1. ♗xc8 (profitable exchange)
- 9) 1. ♗xb3! (1. ♗e6+? ♖xb7; 1. ♗xb3? ♖xb7) (capture an unprotected piece)
- 10) 1. ♗f2 (defending: X-ray protection)
- 11) 1. ... c6 (defending: interposing)
- 12) 1. ... ♗e5# (mate in one)

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- 1) 1. ♔d2 (defending: protecting)
- 2) 1. ... ♖xd6 (profitable exchange)
- 3) 1. ♜xc8 ♜xc8 2. ♜xc8+ (twofold attack)
- 4) 1. f3# (mate in one)
- 5) 1. ♖c3 (defending: moving away)
- 6) 1. ♖e3 (defend against mate: protecting)
- 7) ♖d4xb5xc7xe6xg7xf5
- 8) 1. ♔g2 (1. ♔xf3 h1♛+) (getting out of check)
- 9) 1. ♜h2 (1. ♔g1 ♛xg2#) 1. ... ♛f1# (mate in one)
- 10) 1. ... ♖c6 (defending: interposing)
- 11) 1. ♜d3# (mate in one)
- 12) 1. ♖xf3! (1. ♜d8+? ♜f8!) (capture an unprotected piece)

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- 1) ♖c5-a6-b4-c2+
- 2) 1. ♜e5 (1. e8♛? ♜h5#) (defend against mate: X-ray protection)
- 3) ♛d8 ♖b5 / ♛f6 ♖g7
 ♜b1 ♜d2 / ♜h4 ♜g2
- 4) 1. ... gxf3 (profitable exchange)
- 5) 1. ♜e8#! (1. ♜xd2?) (mate in one)
- 6) 1. ... ♛a5 (defending: moving away)
- 7) 1. ♛xf7+ (twofold attack)
- 8) 1. ♛a8# (mate in one)
- 9) 1. ... ♜c4 (defending: interposing)
- 10) 1. ♔d5+ (exploiting vulnerability)
- 11) 1. ♛xh6 (defending: protecting with a capture)
- 12) 1. ♛c6# (mate in one)

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- 1) 1. ... ♜xg2! (1. ... ♜d1+?) (defending: moving away with a capture)
- 2) 1. ♜e8# (mate in one)
- 3) 1. ♔e7 ♔xb2# (mate in one)
- 4) ♖d4-c6-e7-g6+
 - 5) 1. ♖xh3 ♜d1+ 2. ♔g2 (defend against mate: capture the guard)
 - 6) 1. ... ♗a8 (1. ... ♜d8 2. ♔xd8) (defend against a passed pawn)
 - 7) 1. ... ♔e3 (defending: interposing)
 - 8) 1. ♜c8# (mate in one)
 - 9) 1. ♜xb8 ♜xb8 2. ♛xb8+ (twofold attack)
 - 10) 1. ♔xb6 (defending: protecting with a capture)
 - 11) 1. ... dxc3 (profitable exchange)
 - 12) 1. ♖xa3! (1. ♜e8+? ♔f8) (capture an unprotected piece)

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- 1) 1. ... ♜d1#! (1. ... ♜xa6?) (mate in one)
- 2) 1. ♛xf6 ♛xf6 2. ♜xf6 (twofold attack)
- 3) 1. ♔xc4 (defending: capturing)
- 4) 1. ♜xd7 (profitable exchange)
- 5) 1. b4 (defending: interposing)
- 6) Drawing
- 7) ♛h2-h7-g8+
 - 8) 1. ... ♛d3 (defending: moving away to a protected square)
 - 9) 1. ♔xf1! (1. ♜xf1? ♜xe2) (getting out of check: avoid loss of material)
 - 10) 1. ♔f1 (defend against mate: moving away)

11) 1. ... g5# (mate in one)

12) 1. ♜xd7 (1. ♜c4 ♜d1+; 1. ♜xd7 ♜xd2) (twofold attack with X-ray protection)

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- 1) 1. ... ♜xb1# (mate in one)
- 2) 1. ♜xf5 (capture an unprotected piece)
- 3) ♜c5xe3xg5xh4xe7xb4
- 4) 1. ♜xf1 gxf1# 2. ♜xf1 (defend against a passed pawn)
- 5) 1. ♜g8# (1. ♜h5+ ♜g7) (mate in one)
- 6) 1. ♜a6 (defending: moving away to a protected square)
- 7) ♜h7-c2-d1-g4
- 8) 1. ... ♜xa1 (profitable exchange)
- 9) 1. ♜e4 (defending: interposing)
- 10) 1. g4 (defending: twofold protecting)
- 11) 1. ♜xf7# (mate in one)
- 12) 1. ... f5 (defend against mate: interposing)

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- 1) 1. ♜h6 (defending: moving away)
- 2) 1. ♜xd7! (1. ♜xb6? ♜xb6) (capture an unprotected piece)
- 3) 1. h4# (mate in one)
- 4) 1. ♜c5 ♜g5# (mate in one)
- 5) 1. ♜e4 (defend against mate: X-ray protection)
- 6) 1. ♜d6 (defending: protecting)
- 7) 1. ♜c8! (1. ♜h3? ♜h8) (cashing in a passed pawn)
- 8) 1. ♜c8# (mate in one)
- 9) 1. d4! (1. c3? ♜xc3) (defending: interposing)
- 10) ♜a5-e1-h4-e7+
- 11) 1. ♜f1! (1. ♜h1? ♜xe2) (getting out of check: avoid loss of material)
- 12) 1. ... ♜e1+ 2. ♜f1 ♜xf1# (exploiting vulnerability)

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- 1) 1. ... ♜d5! (defending: moving away and interposing)
- 2) 1. ♜xd6 (defending: protecting with a capture)
- 3) 1. ... ♜g7 (defending: moving away)
- 4) 1. ♜f5#! (1. ♜xg7?) (mate in one)
- 5) 1. ♜c6#! (1. ♜xe2?) (mate in one)
- 6) 1. ♜f2! (1. ♜f1? ♜d3#; 1. ♜h1? ♜e1+ 2. ♜f1 ♜xf1#) (getting out of check: avoid mate)
- 7) 1. ♜h7# (mate in one)
- 8) ♜h5-g6-c2-a4+
- 9) 1. ... ♜xf6! (1. ... ♜xd2?) (profitable exchange)
- 10) 1. ♜g2 (defend against mate: protecting)
- 11) 1. g6#! (1. ♜xe5? ♜xe5) (mate in one)
- 12) 1. ♜f3# (mate in one)

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- 1) 1. ♜c4 (defend against mate: protecting)
- 2) 1. ♜e7# (mate in one)
- 3) 1. ♜xc8 (defending: moving away with a capture)
- 4) 1. gxf4! (1. ♜xe5? ♜xe5!) (profitable exchange)
- 5) ♜f4-e2-c1-a2+
- 6) 1. ... ♜h2#! (1. ... ♜xd7?) (mate in one)
- 7) 1. ... f5+ 2. ♜xf5 gxf5+ (exploiting vulnerability)
- 8) 1. ... ♜xh3 (capture an unprotected piece)

- 9) 1. ♔h2 (defending: protecting)
 10) 1. ... ♖c6 (defend against a passed pawn)
 11) 1. ♖d3# (mate in one)
 12) 1. ♔d2! (1. ♖e3? ♕xe3+; 1. ♔c4? ♕xd1) (getting out of check: avoid loss of material)

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- 1) 1. ♕xf5! (1. ♕xb7? ♜f1#) (capture an unprotected piece)
 2) 1. ♜xe7 ♕xe7 2. ♜xe7 ♔xe7 (twofold profitable exchange)
 3) 1. ♔d3 ♕c4# (mate in one)
 4) 1. ♜xb6 (defending: moving away with a capture)
 5) 1. ♖xc6+! (1. ♖xf5? ♜xd1+) (capture an unprotected piece)
 6) 1. ♖xb6! (1. ♜xf7? ♜xe1+) (capture an unprotected piece)
 7) 1. ... f6 (defending: interposing)
 8) ♜f3xd5xf7xc4xa6xb7
 9) 1. ... ♕a1 (defend against mate: protecting)
 10) 1. ... ♜d1+ 2. ♜e1 ♜xe1# (exploiting vulnerability)
 11) 1. ♕xg3+ (defending: capturing)
 12) 1. ... ♔f6! (1. ... ♔h7? 2. ♜f8#) (getting out of check: avoid mate)

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- 1) 1. b7! (1. bxc7? ♔d7) (cashing in a passed pawn)
 2) 1. ♜f7#! (1. ♜xd6? c1♕) (mate in one)
 3) 1. ♜d1 (defending: interposing)
 4) ♜d8 ♖b6 / ♜h5 ♖f7
 ♜d3 ♗a3 / ♜g3 ♗h4
^{2nd edition}
 4) ♜d8 ♖b6 / ♜h8 ♖g7
 ♜b1 ♗c2 / ♜e1 ♗f2
 5) 1. ♜xd6! (1. ♜xb5? ♜xd2) (capture an unprotected piece)
 6) 1. ♜b8#! (1. ♜xd8+? ♜xd8; 1. ♜c5+? ♜c6) (mate in one)
 7) 1. fxg6 (defend against mate: protecting by line clearing with X-ray protection)
 8) 1. ♜g7# (mate in one)
 9) ♜h2-c7-d8+
 10) 1. ... ♜xd4 (1. ... ♜cxd4? 2. ♜xd5)
 11) 1. ♔f2! (1. ♔e2? ♜xg2) (getting out of check: avoid loss of material)
 12) 1. ♔g6 (1. ♔h8 ♖f7+ 2. ♔h7 ♖g5+ 3. ♔g6 is a loss of time: 3. ♔h6? ♔f7) (cashing in a passed pawn)

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- 1) 1. ... ♗xc5 (defending: moving away with a capture)
 2) Drawing
 3) 1. ♜a2#! (mate in one)
 4) 1. ♗h6 (defending: moving away)
 5) 1. ♗xd4 (twofold attack)
 6) 1. ♜h8+ (1. ♜a8+? ♜xa8+) 1. ... ♜g8 2. ♜xg8#! (exploiting vulnerability)
 7) 1. ♔g2! (1. ♔e2? f3#) (getting out of check: avoid mate)
 8) ♜f8-e7-d8-b6+
 9) 1. ♔d1 ♜b1#; 1. ♗f5 ♜h1# (mate in one)
 10) 1. ♜f1 (defend against mate: interposing)
 11) 1. ... f6+ 2. ♔f5 ♔f7
 12) 1. ♗xg4! (1. ♗xc6? ♜xd1#) (capture an unprotected piece)

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- 1) 1. ♗d3#! (mate in one)

- 2) 1. ♕h1 (defending: protecting by line clearing)
- 3) 1. ♜xd4 (1. ♔d3? ♜xf4) (getting out of check: avoid loss of material)
- 4) 1. ♜c8#! (1. ♜xg3? a2!) (mate in one)
- 5) 1. ... ♜h6#! (1. ... ♜xc3?) (mate in one)
- 6) 1. ♜axe6 ♜c1+ 2. ♜e1 (capture an unprotected piece)
- 7) ♜a7-f7-f6-h6+
- 8) 1. ... ♜xd8 (1. ... ♜xd8 2. ♜xb7) (twofold attack)
- 9) 1. ... ♔c8 2. ♜c7# (mate in one)
- 10) 1. ♜b1 (defend against mate: X-ray protection)
- 11) 1. ♜e5 (defend against mate: X-ray protection)
- 12) 1. ♜xd4 (defending: capturing)

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- 1) 1. ♜xf5 (defending: moving away with a capture)
- 2) 1. ... ♔a5 2. ♜b5# (mate in one)
- 3) 1. ... ♜xc3! (1. ... ♜xd6? 2. ♜xg7#) (capture an unprotected piece)
- 4) 1. b8 ♜ (1. b8 ♜? stalemate) (avoid stalemate)
- 5) ♜e4xg5xf7xd6xc4xb6
- 6) 1. ♔h4! (1. ♔h2? ♜g2#) (getting out of check: avoid mate)
- 7) 1. ... ♜g2#! (1. ... ♜xa4? 2. ♜xa4) (mate in one)
- 8) 1. ♜c3 (defending: interposing)
- 9) 1. ♜xf3! (1. ♜xc7? ♜xc3) (defending: protecting with a capture)
- 10) 1. ♜d6# (mate in one)
- 11) 1. ♔b1 (1. ♜xf7? ♜f1#) 1. ... ♜f1+ 2. ♔a2 (defend against mate: moving away)
- 12) 1. b4 (defending: protecting)

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- 1) 1. ♜xg4! (1. ♜b7+? ♔xe5) (capture an unprotected piece)
- 2) 1. ♜xe6 (1. ♜xe6 ♜d1+) (capture an unprotected piece)
- 3) 1. ♜h4 (defending: moving away)
- 4) 1. ... ♜xe5+ 2. ♜xe5 ♜xe5 (defend against mate: X-ray protection with a capture)
- 5) 1. ♜b3 (defending: interposing)
- 6) ♜e4-g3-e2-c1+
- 7) 1. ♔e3! (1. ♜d7? ♜f1+ 2. ♔e3 d1 ♜; 1. c7? ♜f1+ 2. ♔e5 d1 ♜; 1. ♜b2? ♜f1+ 2. ♔e3 d1 ♜) 1. ... ♜e1+ 2. ♔xd2 (defend against a passed pawn)
- 8) 1. ♜xb2 (getting out of check: capturing)
- 9) 1. ♜xc6#! (1. dxc6+?) (mate in one)
- 10) 1. ... ♜e3# (mate in one)
- 11) 1. ♜a5 (defending: moving away and maintaining the protection)
- 12) 1. ♜exe6 (1. ♜axe6? ♜c1+) (twofold attack with line clearing)

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- 1) 1. ♜xg7! (1. ♜d8+? ♔xa7) (twofold attack)
- 2) 1. ♜e5 (defend against mate: protecting)
- 3) 1. ... ♔e5 (defending: protecting)
- 4) 1. ♜xh7# (mate in one)
- 5) 1. ... ♜f2# (mate in one)
- 6) ♜a8-g8-g1+
- 7) 1. ♜f6#; 1. g4# (2x mate in one)
- 8) 1. ♜xb5 (defending: moving away)
- 9) 1. ♜xf5! (1. ♜xd6? ♜xf3) (capture an unprotected piece and maintaining the protection)
- 10) 1. ♜xf2 (1. ♔b1 ♜g1#) 1. ... ♜xf2+ 2. ♔b1 (getting out of check: avoid loss of material)
- 11) 1. ♜xc6! (1. ♜xc6? ♜xe4) (twofold attack)
- 12) 1. ♔d3 a2 2. ♜c2 (defend against a passed pawn)

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- 1) 1. ♜xd6! (1. ♜xd6? ♔xe4) (twofold attack)
- 2) 1. ♜xe7 (capture an unprotected piece)
- 3) ♔d8-g5-h6-g7+
- 4) Drawing
- 5) 1. ♔g3# (mate in one)
- 6) 1. bxa6 ♔c6
- 7) 1. ... g5#! (1. ... ♜xc5?; 1. ... ♜h5+? 2. ♔xh5) (mate in one)
- 8) 1. ... ♜a1+ 2. ♔d1 ♜xd1# (exploiting vulnerability)
- 9) 1. ♜e8! ♜xd7 2. ♜xf8 (cashing in a passed pawn)
- 10) 1. ... ♔f8 (1. ... ♔g6? 2. ♜xe7; 1. ... ♔g8? 2. ♜xe7) (getting out of check: avoid loss of material)
- 11) 1. ♜xd4! (1. ♔h1? ♔xc3) (getting out of check: avoid a bigger loss of material)
- 12) 1. ♜a6 (defending: moving away)

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- 1) 1. ♜c8+ ♜xc8 2. bxc8 ♜+ (cashing in a passed pawn)
- 2) 1. ... ♔c8 (defend against a passed pawn)
- 3) 1. ♔b5+ (defending: moving away)
- 4) 1. ♜e5+ (1. ♜b8+? ♔d8) 1. ... ♜f6 2. ♜xf6# (exploiting vulnerability)
- 5) ♔a5 ♜c8 ♔b6 ♔a7
- 6) 1. ♜xe5 (capture an unprotected piece)
- 7) 1. g5# (mate in one)
- 8) 1. ♜f5# (mate in one)
- 9) 1. ... ♜f8 (defend against mate: interposing)
- 10) 1. ... ♔a8 (1. ... ♔xc6 2. ♜d8#) (getting out of check: moving away)
- 11) 1. ♔a5 (1. ♔a7 ♜xa4#) 1. ... ♜xa4# (mate in one)
- 12) 1. ... ♜xc8 (1. ... ♜xc8 2. d8 ♜#) 2. dxc8 ♜+ ♜xc8 (defend against a passed pawn)

32

- 1) 1. ♜xf1+! (1. ♜xf1? ♜xd2) (getting out of check: avoid loss of material)
- 2) 1. ♜d5# (1. ♜g6+? ♔g8 2. ♜xe8 ♜xc2) (mate in one)
- 3) 1. ... ♜a5 (defending: moving away)
- 4) 1. ♔xc2! (1. ♔xd7? ♔xa4) (capture an unprotected piece)
- 5) 1. ... ♜xg2#! (1. ... ♜xf4?) (mate in one)
- 6) 1. g3# (mate in one)
- 7) 1. ♔b5 (defending: interposing)
- 8) ♜a1-g1-g8-e8+
- 9) 1. ♜xd5! (1. ♜xd5? exd4) 1. ... exf4? 2. ♜xd6 (twofold attack)
- 10) 1. ♔f1! (1. ♜d5? ♜d1+ 2. ♔f1 ♜xf1#) (defend against mate: protecting)
- 11) 1. ... ♜h2 (defend against a passed pawn)
- 12) 1. ♜xd4! (1. ♜xd4? gxf3) (twofold attack)

33

- 1) 1. ♜h7# (mate in one)
- 2) 1. ... ♔xf3 (profitable exchange)
- 3) ♜d2-b1-a3-c2+
- 4) 1. ♜xf1 (capture an unprotected piece)
- 5) 1. ♜xf6! (1. ♜xh7+? ♜xh7; 1. ♜f8+? ♜xf8) (capture an unprotected piece)
- 6) 1. ... ♔g6 (defending: moving away)
- 7) 1. ♔xc8! (1. ♜b8? ♜xa6) (defending: capturing)
- 8) 1. ♜a1 (defending: protecting)
- 9) ♜d7 ♔b6 / ♜e8 ♔g5
 ♜a1 ♜d3 / ♜g4 ♜f2
- 10) 1. ... ♔h8 (1. ... ♔g8? 2. Rf8#) (getting out of check: avoid mate)

11) 1. ... ♜f3# (mate in one)

12) 1. ♜b1 (1. ♜xd7? ♜e1#) (defend against mate: moving away and protecting)

34

1) 1. ♜a5# (mate in one)

2) 1. ♜xc3 (defending: capturing)

3) 1. ♜xh8 (1. ♜xe5 ♜xa8; 1. ♜c6+ ♜xc6) (capture an unprotected piece)

4) ♜b5-b4-f8+

5) 1. ... cxd5 2. ♜xa6 (capture an unprotected piece)

6) 1. ♜xe4 (capture an unprotected piece)

7) 1. ... ♜f3 (defending: interposing)

8) 1. ♜xd6! (1. ♜xc6? ♜xc6) 1. ... ♜xc4 2. ♜xc4 (profitable exchange)

9) 1. ... ♜f4# (mate in one)

10) 1. ♜c2 (defend against mate: X-ray protection)

11) 1. ♜xd6 (defending: protecting with a capture)

12) 1. ... ♜xg8! (1. ... ♜xg8? 2. ♜f7#) (getting out of check: avoid mate)

35

1) 1. ♜xh6! (1. ♜g5?) (defending: moving away with a capture)

2) 1. ♜a3! (1. ♜f6? ♜c1#) (defending: protecting)

3) 1. ... ♜c6# (mate in one)

4) 1. ♜e3 (1. ♜e3 ♜xd2; 1. ♜g2 ♜b7#; 1. ♜h1 ♜b7#) (getting out of check: interposing and avoid mate or loss of material)

5) 1. gxf4#! (1. gxh4+? ♜xh4) (mate in one)

6) 1. ... ♜xg8+ (1. ... ♜xg8?; 1. ... ♜xg8) (avoid stalemate)

7) 1. ♜xg7! (1. ♜f5+? ♜xe4) (capture an unprotected piece)

8) ♜c8-e6-g8-h7+

9) 1. ♜xd5+ ♜f8 2. ♜xe1 (capture an unprotected piece)

10) 1. ♜h4! (1. ♜h2? ♜h3#) (getting out of check: avoid mate)

11) 1. ... ♜e7 (defending: interposing)

12) 1. ♜h7+ (1. ♜xc1? ♜xg5+) 1. ... ♜xh7 2. ♜xh7 (exploiting vulnerability)

36

1) 1. ♜xg5 (capture an unprotected piece)

2) 1. ♜e7#! (1. ♜d6+ ♜d8; 1. ♜xf8 ♜xf8) (mate in one)

3) ♜c3xd5xf6xe4xc5xd3

4) 1. ... ♜e7 (defend against a passed pawn)

5) 1. hxg5# (mate in one)

6) 1. ♜h3+ ♜g4 2. ♜xg4+ (exploiting vulnerability)

7) 1. ... ♜xc1 2. ♜xc1 (mate in one)

8) 1. ♜f3 (defending: X-ray protection)

9) 1. a3 (defend against mate: protecting)

10) 1. ... f2# (mate in one)

11) 1. ♜xf6#! (1. ♜xe7? ♜f1#) (profitable exchange)

12) 1. ♜g1+ (1. ♜h2? ♜xb4) (getting out of check: avoid loss of material)

37

1) 1. ♜f2 (defend against a passed pawn)

2) 1. ♜f6+ ♜xf6 2. ♜xf6+ (exploiting vulnerability)

3) ♜a1-a2-h2-h6+

4) 1. ♜xd7 (capture an unprotected piece)

5) 1. ... fxg4# (mate in one)

6) 1. ... ♜xb6! (1. ... ♜d1+? 2. ♜xb2) (capture an unprotected piece)

7) 1. dxe5 fxe5 2. ♜xe5 (defending: protecting with a capture)

8) 1. ♔a6#; 1. ♕b8#; 1. ♜b8# (3x mate in one)

9) Drawing

10) 1. ... ♖c6 (defending: moving away to a protected square)

11) 1. ♜xa5# (mate in one)

12) 1. ♜xh4 (1. ♔e1 ♜xf2#) (defend against mate: protecting with a capture)

38

1) ♖c5-d7-f6-h5+

2) 1. ♔g1 (defend against mate: moving away)

3) 1. ♔xd5+! (1. ♔xg4? ♕xc5) 1. ... ♔h8 2. ♕c1 (capture an unprotected piece)

4) 1. ... ♔g8 (defend against a passed pawn)

5) 1. ... g6# (1. ... ♕xh3+ 2. ♔g4) (mate in one)

6) 1. ♕e6#; 1. ♜e7# (2x mate in one)

7) 1. ♔xh7+! (1. ♔xc4? ♕h1#) (profitable exchange)

8) 1. ... ♔xd4! (1. ... ♔f6?) (defending: moving away with a capture)

9) 1. ♕b3 (avoid stalemate)

10) 1. ♖f5# (mate in one)

11) 1. ♜xb6! (1. ♜f5+? ♔xd6) (capture an unprotected piece)

12) 1. ♜f1 (defending: twofold protecting)

39

1) ♖e6-c7-a8-b6+

2) 1. ♖xe6 ♜xd5 2. ♕xd5 (profitable exchange)

3) 1. ... ♕xe5+ (1. ... ♖xc4 2. ♕xe7 ♔xe7 3. ♔xc4) (capture an unprotected piece)

4) 1. ♕fa1 (defending: twofold protecting)

5) 1. ♔c3+ ♔xc3 2. ♔xe2 (defend against a passed pawn)

6) 1. ... g5 (defending: interposing)

7) 1. ... ♜xc4! (1. ... ♕c8? 2. ♕xc3!) 2. ♔xc4 ♖e4 (defending: capturing)

8) 1. ... ♜c2# (mate in one)

9) ♕f8 ♔g6 ♖e6 ♔h8

10) 1. ♜e2 (defend against mate: protecting)

11) 1. ♕f5#! (1. ♔xb4? ♕a2) (mate in one)

12) 1. ... ♜b7# (mate in one)

40

1) 1. ♔xg7# (mate in one)

2) 1. ♜xe6#! (1. ♜xa8? fxg5; 1. ♔h6? ♖c7) (mate in one)

3) 1. ... ♕xb6! (1. ... ♕xf2? 2. ♔xf2) (capture an unprotected piece)

4) 1. ♜a4 (defend against mate)

5) 1. ... ♖e6 (defending: interposing)

6) ♖e5-f6-e7-b4+

7) 1. ♔xg6 (1. ♔xg6?; 1. ♔f5 ♕h6) (avoid stalemate)

8) 1. ... ♜e2# (1. ... ♕xa8?) (mate in one)

9) 1. ... ♜xh3! (1. ... ♜xd3+? 2. ♜xd3) (capture an unprotected piece)

10) 1. ♔c8 ♔f6 2. d8♕+ ♔xd8 3. ♔xd8 (cashing in a passed pawn)

11) 1. ♖f2! (1. ♖g3+? ♔e1) (defend against a passed pawn)

12) 1. ... ♔f5 (1. ... h4? 2. ♕g5#) (defend against mate: protecting)

41

1) 1. ... ♔d4#! (1. ... ♕xc4?) (mate in one)

2) 1. ... ♜c8 (defend against mate: protecting the knight and the back rank)

3) 1. ... f6 (defend against mate: protecting by line clearing)

4) 1. ♔xb3# (mate in one)

5) 1. ♜xa5 (capture an unprotected piece)

- 6) 1. ... d5 (defending: protecting)
7) ♕f3-d1-a4+
8) 1. ♜e5# (mate in one)
9) 1. ♜c6#; 1. ♜b8#; 1. ♜b6# (3x mate in one)
10) 1. ♜xc6! (1. ♜xd7? ♜c1+) (profitable exchange)
11) 1. ♜xe5# (mate in one)
12) 1. ... ♜f5! (1. ... ♜c8? 2. ♜fxf8) (defending: interposing)

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- 1) Drawing
2) ♜b1-b5-g5-g6+
3) 1. ... ♜xd5 (defend against mate: capture the helper)
4) 1. ♜xc2! (1. ♜xe6? ♜c1#) (profitable exchange)
5) 1. ♜d5! (1. ♜b1? ♜e1) (defend against a passed pawn)
6) 1. ♜g4#! (1. ♜xf5?) (mate in one)
7) 1. ... ♜xg2#! (1. ... ♜xd5? 2. fxe4) (mate in one)
8) 1. ... fxe4 (defend against mate: capture the helper)
9) ♜c4xd6xb7xa5xc6
10) 1. ♜xh4! (1. ♜xd6? ♜e1#) (capture an unprotected piece)
11) 1. ♜xf6#! (1. ♜xf6+? ♔h5) (mate in one)
12) 1. ... ♜cxb5! (1. ... ♜bxb5? 2. ♜xc5) (twofold attack)

43

- 1) 1. ... ♜xe3+ (capture an unprotected piece)
2) ♜c3xe3xh3xb3xb5xc5
3) 1. ♜g2 (defending: interposing)
4) 1. ... ♜f2# (1. ... ♜xe7?) (mate in one)
5) ♜b5 ♜c5 ♜d5 ♔a8
6) 1. ... e2 (avoid stalemate)
7) 1. ... ♜e4+ 2. ♜xe4 fxe4 (defend against mate: exchange the chaser)
8) 1. ... ♔g8 (defend against mate)
9) 1. ... ♜xf5 (capture an unprotected piece)
10) 1. ♜f7#! (1. ♜xe4?) (mate in one)
11) 1. ♜a3! (1. ♜c2? ♜h1+) (defend against a passed pawn)
12) 1. ♜e2# (mate in one)

44

- 1) 1. ♜e2#! (1. ♜xf6?) (mate in one)
2) 1. ... ♜f8#! (1. ... ♜xg2?) (mate in one)
3) 1. ... c4 (defending: interposing)
4) 1. ♜xe3 (defend against mate: capture the guard)
5) ♜b5-a7-c8-e7+
6) 1. ♜xb2! (1. ♜xe7? ♜xd1) (capture an unprotected piece)
7) 1. ... ♜f7 (defending: moving away)
8) 1. ♔h3! (1. ♔f2? ♜xg4+; 1. ♜f3? ♜xf3+) (getting out of check: avoid loss of material)
9) 1. ♜f3# (mate in one)
10) 1. ♜e3#; 1. ♜e4#; 1. ♜d5# (3x mate in one)
11) 1. ♜e1 (defending: protecting the knight and the back rank)
12) 1. ♜xc5! (1. ♜xc5? ♜xc1) 1. ... ♜xc5 2. ♜xc5 (twofold attack)

45

- 1) 1. ♜xb8+ ♔g7 2. ♜xf4 (capture an unprotected piece)
2) 1. ♜e2 (defending: twofold protecting)
3) 1. ♜g3# (mate in one)

- 4) 1. ♕d6! (1. ♔h6? b2 2. f8♕+ ♕xf8) (cashing in a passed pawn)
- 5) 1. ... ♕f3 (defending: moving away)
- 6) 1. ... ♔e8! (1. ... ♔e6? 2. ♕h3#) (getting out of check: avoid mate)
- 7) ♕d5-c6-d7-g4+
- 8) 1. ... ♕e3# (mate in one)
- 9) 1. axb3 (1. ♔xb3 ♕c3#) 1. ... ♕a6# (mate in one)
- 10) 1. ... g1♕ (1. ... a1♕? 2. ♔c6#) (defend against mate)
- 11) 1. ... ♕g5 (1. ... ♕g6 2. hxg6+) (avoid stalemate)
- 12) 1. e4 (defending: interposing)

46

- 1) ♕c3xg3xg5xc5xc6 (c4) xc4 (c6)
- 2) 1. ... ♕f6 (defending: X-ray protection)
- 3) 1. ♔e1 d2+ 2. ♔d1 (defend against a passed pawn)
- 4) 1. ♕d8# (mate in one)
- 5) 1. ♕d6#; 1. ♕c6#; 1. g5+? ♔xf5 (2x mate in one)
- 6) 1. ♕xd7! (1. ♕xe5? ♕xd2) (capture an unprotected piece)
- 7) 1. ♔b4 (1. b4 cxb3) (defending: interposing)
- 8) 1. ... b3# (mate in one)
- 9) 1. ... ♔f8 2. ♕h8# (mate in one)
- 10) 1. ... ♔e4# (mate in one)
- 11) 1. ♕f1 (1. ♔f1 ♔a6 (1. ... ♕xg2+ 2. ♔e2 ♕xf2+)) (defend against mate: protecting)
- 12) 1. ... ♕e1#! (1. ... ♕xc4?) (mate in one)

47

- 1) 1. ... ♕h1#! (1. ... ♔xg3+?) (mate in one)
- 2) 1. ♕xh3! (1. ♕xc5? ♕f1#) (capture an unprotected piece)
- 3) 1. ♕xa8 ♕xa8 2. ♔xa8 ♕xa8 (twofold profitable exchange)
- 4) 1. ... ♔d4 (defending: interposing)
- 5) 1. ... ♕xd6 (1. ... ♔xd1+ 2. ♕xd1) 2. ♕xd6 (profitable exchange)
- 6) 1. ♕g3 (defending: moving away and maintaining the protection)
- 7) ♕c3-c8-g8-g6+
- 8) 1. ... ♔xc4#! (1. ... ♕xb8? 2. ♕xb8+) (mate in one)
- 9) ♕b8 ♔c6 / ♕h7 ♔f8 / ♕b2 / ♔c2 / ♕g4 ♔f2
- 10) 1. h4 (1. g4? ♕g1#) (defend against mate: moving away)
- 11) 1. ... ♔h6 (1. ... ♔g8 2. ♕f8#; 1. ... ♔h8 2. ♕f8#) (getting out of check: avoid mate)
- 12) 1. ♕c1 bxc1♕ 2. ♔xc1 (defend against a passed pawn)

48

- 1) 1. c8♕ ♕h7+ 2. ♕h3 (defending against mate)
- 2) 1. ♕b6 (defending: moving away)
- 3) 1. ♕g7# (mate in one)
- 4) 1. ... fxe5 2. dxe5 ♔c5 (defending: capturing and moving away to a protected square)
- 5) ♕c5xa3xh3xf5xe4xe2
- 6) 1. ♔g4# (1. g4+) (mate in one)
- 7) 1. ... ♔a4 (1. ... ♔c4 2. ♔d2# (2. ♔a5#); 1. ... ♔c6 2. ♔a5#; 1. ... ♔a6 2. ♔c5#) 2. ♔c5# (mate in one)
- 8) 1. ... ♕b7+ (1. ... ♕xa2?) (avoid stalemate)
- 9) 1. ... ♔d8 (defending: twofold protecting)
- 10) 1. ♕xb6 ♕xb6 2. ♕xb6 (defending: protecting with a capture)
- 11) 1. ♕h8#! (1. ♕xe4?) (mate in one)
- 12) 1. ♕xd2 (1. ♕xd2? ♕xf4) (getting out of check: avoid loss of material)

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- 1) 1. ♔a1 (defending: moving away and maintaining the protection)
- 2) 1. ... ♦d5 (defending: interposing)
- 3) Drawing
- 4) 1. ♕xb3! (1. ♦xb3? ♕xb5) (twofold attack)
- 5) 1. ♕b2! (1. ♔b2? ♕xf4) (defending: interposing)
- 6) ♕a1-g1-g8+ / ♕a1-h1-c6+
- 7) 1. ... ♕b8# (mate in one)
- 8) 1. ... ♦b7#! (1. ... ♕xe2?) (mate in one)
- 9) 1. ♕h3#! (1. ♔g1? ♕xe1+) (getting out of check: avoid loss of material)
- 10) 1. ♦xd5#! (1. ♦xe6+? ♔xe6) (mate in one)
- 11) 1. ♔e3! (1. ♔f1? hxg5) (getting out of check: avoid loss of material)
- 12) 1. ♦f1 (defend against mate: protecting)

50

- 1) 1. ♕h5#! (1. ♕e6+ ♦xe6; 1. ♕e8+ ♔xe8; 1. ♕c4+ ♔g6) (mate in one)
- 2) 1. ♕xc8+ ♔g7 2. fxe3 (capture an unprotected piece)
- 3) 1. b3 (1. ♕b1? ♕a4#; 1. ♕a8? b3#) (defend against mate: moving away)
- 4) ♔e1-g3-b8-a7+
- 5) ♕f6 ♔f7 ♦h7 ♔f8 or ♕f8 ♔f7 ♦f6 ♔h7
- 6) 1. ... ♕f7! (1. ... ♔h8? 2. ♦h6#) (defending: interposing)
- 7) 1. ♕d6# (mate in one)
- 8) 1. ... ♔f6 (defend against mate: moving away)
- 9) 1. ... gxf5 2. exf5 ♕d5 (defending: capturing and moving away to a protected square)
- 10) 1. ♔d2! (1. ♔d3? ♔xb3) (getting out of check: avoid loss of material with protecting by line clearing)
- 11) 1. ... f1 ♕ (1. ... f1♕?; 1. ... f1♔ 2. ♔xf3?; 1. ... ♔e4 2. ♔xf2?) (avoid stalemate)
- 12) 1. ♦xc4+ ♔c5 2. ♔b2 ♔xc4 (defend against a passed pawn by clearing a square)

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- 1) 1. ♔xc5+ ♔g8 2. ♕xd2 (capture an unprotected piece)
- 2) ♔h8-e5-b8-a7+
- 3) 1. ... ♕xf1+ 2. ♕xf1 ♔xf1 3. ♔xf1 (twofold profitable exchange)
- 4) 1. ... ♔h6 2. ♕g5# (mate in one)
- 5) 1. ♦d7# (mate in one)
- 6) 1. ♦xd2 (1. ♦a1?) (defending: moving away with a capture)
- 7) 1. ♔xe4#! (1. ♕xg6?) (mate in one)
- 8) 1. d5! (1. ♔xc6? ♕xc6+) (defending: interposing)
- 9) 1. ♕xe1! (1. ♔f2? ♕f1#) 1. ... ♕xe1+ 2. ♔f2 ♕f1+ 3. ♔e2 (getting out of check: avoid mate)
- 10) 1. ... g5 (1. ... ♕xa3? 2. ♕h4#) (defend against mate: protecting)
- 11) 1. ♔c1#! (1. gxh4+? ♔xh4; 1. f4+? gxf3! (1. ... exf4? 2. gxf4#) (mate in one))
- 12) 1. ... ♕e7 (defending: twofold protecting)

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- 1) 1. ♔g3 g4 (avoid stalemate)
- 2) 1. ♕d6#! (1. exf6+?; 1. ♦xa8?) (mate in one)
- 3) ♕h5-h8-e8-e6
- 4) 1. ... ♦e3 (defending: interposing)
- 5) 1. ... ♕xb6! (1. ... ♦xb6? 2. ♕xf6; 1. ... ♕xf2? 2. ♔xf2) (capture an unprotected piece)
- 6) ♕a5 ♕c8 / ♕f8 ♕h6 (or the other way around)
 ♔d1 ♕a1 / ♔h3 ♕f1
- 7) 1. ♕xb5! (1. ♕xe8? ♕b1+ 2. ♕e1 ♕xe1#) 1. ... ♕e1+ 2. ♕f1 ♕xf1+ 3. ♔xf1 (capture an unprotected piece)
- 8) 1. ♕gxb6 (defend against mate: protecting) + capturing
- 9) 2. ♔xc3 (2. ♕xc3? ♕xd1+) (defending: recapture with the right piece)

10) 1. $\mathbb{Q}xb6$ $cxb6$ (defending: moving away avoid loss of material)

11) 1. ... $\mathbb{Q}f7!$ (1. ... $\mathbb{Q}d8$ 2. $\mathbb{Q}fxf8$) (defending: interposing)

12) 1. ... $\mathbb{Q}c8$ (defending: X-ray protection)

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1) 1. $\mathbb{Q}g1$ (1. $\mathbb{Q}g2?$ $\mathbb{Q}xb1+$) (getting out of check: avoid loss of material)

2) 1. $\mathbb{Q}xf3!$ (1. $\mathbb{Q}b7+?$ $\mathbb{Q}h6$) 1. ... $gxf3$ (defending: capturing)

3) 1. $\mathbb{Q}h6#!$ (1. $\mathbb{Q}xd4?;$ 1. $\mathbb{Q}xd4?$) (mate in one)

4) 1. $\mathbb{Q}a3\#$ (mate in one)

5) 1. ... $\mathbb{Q}b7$ (defending: X-ray protection by line clearing)

6) $\mathbb{Q}e5xg3xh2xc7xb6xf2$

7) 1. $\mathbb{Q}h3$ (1. $g4 \mathbb{Q}h6\#$) 1. ... $\mathbb{Q}xg3\#$ (mate in one)

8) 1. ... $\mathbb{Q}a1\#$ (mate in one)

9) 1. $\mathbb{Q}xb3!$ (1. $\mathbb{Q}xc6?$ $\mathbb{Q}xd1+;$ 1. $\mathbb{Q}xf7+ \mathbb{Q}xf7$ 2. $\mathbb{Q}xd8 \mathbb{Q}xd8$) 1. ... $\mathbb{Q}xd1+$ 2. $\mathbb{Q}xd1$ (capture an unprotected piece)

10) 1. ... $\mathbb{Q}c7$ (defending: protecting)

11) 1. $\mathbb{Q}f4$ (defending: interposing)

12) 1. $\mathbb{Q}b5$ (1. $d7?$ $\mathbb{Q}a6\#$) (defend against mate: interposing)

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1) 1. $\mathbb{Q}e3!$ (1. $\mathbb{Q}e1?$ $\mathbb{Q}xd4$) (defending: protecting the bishop and maintaining the protection of the knight)

2) $\mathbb{Q}e8 \mathbb{Q}e5 \mathbb{Q}h5 \mathbb{Q}f7$

3) $\mathbb{Q}a2-f2-a7+$

4) 1. $\mathbb{Q}f8\#$ (1. $\mathbb{Q}xf6?$ $\mathbb{Q}e6$) (mate in one)

5) 1. ... $\mathbb{Q}xc2+$ 2. $\mathbb{Q}d3 \mathbb{Q}xc7$ (capture an unprotected piece)

6) 1. $\mathbb{Q}xa1 \mathbb{Q}xa1$ 2. $\mathbb{Q}xa1$ (defending: capturing)

7) 1. $\mathbb{Q}xg1$ (1. $\mathbb{Q}xg1?;$ 1. $\mathbb{Q}xg1?$) (avoid stalemate)

8) 1. $\mathbb{Q}h3$ (1. $\mathbb{Q}g1 \mathbb{Q}e1\#$) 1. ... $\mathbb{Q}h5\#$ (mate in one)

9) 1. $\mathbb{Q}xc5+$ (defend against mate by exchanging the chaser)

10) 1. ... $\mathbb{Q}b4$ (defending: interposing)

11) 1. ... $\mathbb{Q}h8$ (1. ... $\mathbb{Q}xe7?$ 2. $\mathbb{Q}xb8$) (getting out of check: avoid loss of material)

12) 1. ... $\mathbb{Q}c2$ (defending: moving away)

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1) $\mathbb{Q}e7xh7xb7xb4xd2xg5 / \mathbb{Q}e7xg5xd2xb4xb7xh7$

2nd edition

1) $\mathbb{Q}e7xh7xb7xb4xd2xg5 / \mathbb{Q}e7xg5xd2xb4xb7xh7$

2) 1. $\mathbb{Q}d6$ (defending: moving away to a protected square)

3) 1. a7 (1. $\mathbb{Q}a7 \mathbb{Q}b8\#$) 1. ... $\mathbb{Q}xd5\#$ (mate in one)

4) 1. $\mathbb{Q}xg4!$ (1. $\mathbb{Q}xd5?$ $\mathbb{Q}a1+$) (capture an unprotected piece)

5) 1. $\mathbb{Q}c2!$ (1. $\mathbb{Q}b1?$ $\mathbb{Q}xf5+$) (getting out of check: avoid loss of material)

6) 1. c5# (mate in one by a discovered check)

7) 1. ... e4 (defending: interposing)

8) 1. $\mathbb{Q}xc6$ (1. $\mathbb{Q}xc6?$ $\mathbb{Q}xb5$) 1. ... $\mathbb{Q}xd5$ 2. $\mathbb{Q}xd7$ (twofold attack: choose the correct capture)

9) 1. $\mathbb{Q}f6$ (defending: twofold protecting)

10) 1. ... $\mathbb{Q}h5$ (lifting the stalemate)

11) 1. $\mathbb{Q}xe5$ (1. $\mathbb{Q}b8?$ $\mathbb{Q}g7\#$) (defend against mate: moving away)

12) 1. $\mathbb{Q}d4+!$ (1. $\mathbb{Q}e2?$ $\mathbb{Q}xb6$) (getting out of check: avoid loss of material)

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1) 1. ... $\mathbb{Q}h2\#!$ (1. ... $\mathbb{Q}h2+?$ 2. $\mathbb{Q}xh2;$ 1. ... $\mathbb{Q}xd2?$) (mate in one)

2) 1. $\mathbb{Q}xa2!$ (1. $\mathbb{Q}xf6?$ $\mathbb{Q}e1\#$) (capture an unprotected piece)

3) 1. ... $\mathbb{Q}a2\#;$ 1. ... $\mathbb{Q}a4\#;$ 1. ... $\mathbb{Q}b2\#$ (3x mate in one)

4) 1. $\mathbb{Q}xg4!$ (1. $\mathbb{Q}xd5?$ $\mathbb{Q}a1+$) (capture an unprotected piece)

- 5) 1. ♕f1 (1. ♔h2 ♖g4#) (getting out of check: avoid mate)
- 6) 1. ♔h5 (1. ♔h3 ♕f1#) 1. ... ♕g6# (mate in one)
- 7) 1. g3 (1. ♕d3? ♕g4#) 1. ... ♕f1+ 2. ♔h4 (defend against mate: moving away)
- 8) ♖a6-c4-g8-h7+
- 9) 1. ♜xe8# (mate in one by a discovered check)
- 10) 1. ♜c1 (defending: protecting the knight and maintaining the protection of the bishop)
- 11) 1. ... d4 2. b7 d5 (defend against a passed pawn)
- 12) 1. c4 ♖xc4 2. ♜c3 (clearing a square and defending by moving away)

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- 1) 1. ... ♔h8 (1. ... ♔f8 2. ♜f7#) (getting out of check: avoid mate)
- 2) 1. ♜b3 (defending: moving away and maintaining the protection)
- 3) 1. ♜xe7+! (1. ♜xe3?) (capture an unprotected piece)
- 4) ♜a7-a4-b4-b6+
- 5) 1. d7 (cashing in a passed pawn)
- 6) 1. ♖c6# (mate in one)
- 7) 1. ♖b5#! (1. ♜xe3?; 1. ♜d6+? ♔e8) (mate in one)
- 8) 1. ♜h7 (defend against mate: interposing thanks to twofold protection)
- 9) 1. g5 (defending: interposing)
- 10) 1. ... h6 2. ♜h7# (mate in one)
- 11) 1. ♜a1# (mate in one)
- 12) 1. ♜c2 (1. ♜xb6? ♜xc6) (defending: protecting)

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- 1) 1. ♜xd4! (1. ♜xd5? ♜a1#) (capture an unprotected piece)
- 2) 1. ... ♔f5! (1. ... ♔g6 2. ♖h4#) (getting out of check: avoid mate)
- 3) ♜h2-a2-a1-e1+
- 4) 1. ♜xf8+ (1. ♖xf8? ♖xf3) 1. ... ♜xf8 2. ♖xf8 ♜xf8 (profitable exchange) 2V
- 5) 1. ♜xc1! (1. ♖xc1? b1♕+) (defend against a passed pawn)
- 6) ♜f6 ♖f5 ♜e8 ♔h7
- 7) 1. ♜g4# (mate in one by a discovered check)
- 8) 1. ♖a6 (1. ♔d7 ♜b7#; 1. ♔a6 ♜b6#) 1. ... ♜b8# (mate in one)
- 9) 1. ♔a3 (1. ♜b1? ♜f8#) (defend against mate: moving away)
- 10) 1. ♜xc6 ♜xc6 2. ♜xc6 (defending: moving away with a capture)
- 11) 1. ... ♖c2#! (1. ... ♜b4?; 1. ... ♔xd7?) (mate in one)
- 12) 1. ♔f2 (1. ♜xe1? ♜xe1#) (getting out of check avoid mate)

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- 1) 1. ♖xb6 axb5 2. ♖xd8+ (capture an unprotected piece)
- 2) 1. ♜e4 (defend against mate: X-ray protection)
- 3) 1. ♖d4! (1. ♔f1? dxe2+ 2. ♔xe2; 1. ♜xb6? axb6) (getting out of check: avoid loss of material)
- 4) 1. ♖h6#; 1. ♜h6#; 1. ♜e5# (3x mate in one)
- 5) ♜h6xb6xb5xc4xf4xh4
- 6) 1. ♖xf5+ ♖xf5 2. ♜xf5 (twofold attack)
- 7) 1. ... f5 (defending: interposing)
- 8) 1. ♜b3 cxb3 2. ♖c3 (defend against a passed pawn)
- 9) 1. ... ♜c7 (defend against mate: moving away and maintaining the protection)
- 10) 1. ... ♜e8 2. ♜d1 (mate in one)
- 11) 1. c5 (cashing in a passed pawn: prevent ♖d6 first and only then advancing the f-pawn)
- 12) 1. ♜a8#! (1. ♜xh3?) (mate in one)

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- 1) 1. e5 (defending: X-ray protection by line clearing)
- 2) 1. ... ♜xd5! (1. ... ♜b1? 2. ♜xb1; 1. ... ♜xb7? 2. ♖xb7; 1. ... ♖xe4? 2. ♜xb5)

- 3) 1. ... ♜d7 (1. ... ♜xb8+? 2. axb8#) 2. ♜xc8+ ♜xc8 stalemate (draw: forcing stalemate)
 4) 1. h8Q+ (1. h8#) (avoid stalemate)
 5) 1. ... ♜xg5+! (1. ... ♜xg5? 2. ♜xc8+) (twofold attack)
 6) 1. ♜xf6! (1. ♜xb4? ♜xe4+ 2. ♜g1 axb4) (profitable exchange)
 7) 1. ♜g1 ♜h3#; 1. ♜e1 ♜d3#; 1. ♜e3 ♜d3# (mate in one)
 8) 1. ♜c1 ♜c2#; 1. ♜f4 ♜h1#; 1. ♜g3 ♜b1# (mate in one)
 9) 1. ... c5 (1. ... ♜xd4 2. ♜xd4+) (getting out of check: avoid mate)
 10) 1. ... b4 2. b7 (2. c4 ♜d3 3. b7 ♜d8) 2. ... bxc3 (defend against a passed pawn)
 11) 1. ... ♜c7 (1. ... a4? 2. ♜f3#) 2. ♜f3+ ♜d7 (defend against mate: interposing and preparing moving away)
 12) 1. ♜a5! (1. ♜b6? ♜a8) 1. ... ♜xa5 2. d8# (cashing in a passed pawn)

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- 1) 1. ♜xe5+ ♜e7 2. ♜xb3 (capture an unprotected piece)
 2) 1. ♜xg8 (1. ♜xd6? ♜xg2#) (capture an unprotected piece)
 3) 1. ... ♜xf1+ (1. ... ♜xe4? 2. ♜f8#) (profitable exchange)
 4) 1. ... b2 2. ♜f3 b1# (cashing in a passed pawn)
 5) 1. ... ♜xc4! (1. ... ♜h4+? 2. ♜h3) (twofold attack with protecting)
 6) 1. ... f1# (cashing in a passed pawn). After 1. ... fxg1# 2. ♜xg1 Black is a pawn down.
 7) 1. ♜xe5! (1. ♜xe5? ♜xe4 2. ♜xd6+ cxd6) 1. ... ♜xe5 2. ♜xe5 (twofold attack)
 8) 1. ♜xd2! (1. ♜xc6? ♜xc6 2. ♜xd2 ♜c1+) (capture an unprotected piece)
 9) Drawing
 10) 1. d8# 2. ♜xb5 (cashing in a passed pawn)
 11) 1. ♜xc6! (1. ♜xc6? ♜xg2#; 1. ♜xf4 ♜xg2#) (defend against mate: X-ray protection with a capture thanks to a twofold attack)
 12) 1. ... ♜d1+ 2. ♜c1 ♜xd7 (exploiting vulnerability: bad position of the white pieces)

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- 1) 1. ♜xf8! (1. ♜xd8? ♜xd8; 1. ♜xb8? ♜xb8 2. ♜xb8 ♜xb8; 1. ♜xb8? ♜xc8 2. ♜xc8 ♜xc8) (profitable exchange)
 2) 1. ♜xc6! (1. ♜xc6? ♜xb5) (twofold attack)
 3) 1. ♜c4+ (exploiting vulnerability)
 4) 1. ♜f3 (1. ♜xg2? stalemate) 1. ... ♜xf3 2. ♜xf3 (cashing in a passed pawn)
 5) 1. ♜xc3 (1. ♜xc3 ♜xh4#) (twofold attack)
 6) 1. ♜xa5 (1. ♜xa5? ♜g1+) (twofold attack; twofold protection of e1 is necessary)
 7) 1. ♜xe7 (1. ♜xe7 ♜xe1) (twofold attack)
 8) 1. ♜xd6! (1. ♜xd6? ♜xe4) 1. ... ♜xc6 2. ♜xc6 (twofold attack)
 9) 1. ♜xc3 (1. ♜xc3? ♜xc3 2. ♜xc3 ♜e1#) (twofold attack)
 10) 1. ♜xc6! (1. ♜xc6? ♜xc1!) 1. ... ♜xe4 2. ♜xc8+ (twofold attack)
 11) 1. ... ♜xe2 (1. ... ♜xc7+? 2. ♜c3) (capture an unprotected piece)
 12) 1. ... gxf6 (1. ... ♜xf5 2. ♜d8#) (capture an unprotected piece)

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- 1) 1. ♜f6 (defending: interposing)
 2) 1. ♜e2! (1. fxe5? ♜xd1; 1. ♜e4? ♜xd1) (getting out of check: avoid loss of material)
 3) 1. ... ♜a7 (1. ... ♜b6? 2. ♜b7#) (defend against mate: interposing)
 4) 1. ♜a1 (1. ♜c1? ♜xf6) (defend against mate: protecting and maintaining the protection)
 5) 1. ♜b2! (1. ♜b2? ♜xf4) (defending; interposing and maintaining the protection of f4)
 6) 1. ♜d2 (1. ♜h4? ♜e2#; 1. ♜d4 ♜h1#) (defend against mate: interposing - 2. ♜e2 is possible now after 2. ... ♜h1+)
 7) 1. ... ♜a8! (1. ... ♜c8? 2. ♜a7#) (getting out of check: avoid mate)
 8) 1. ... ♜d7! (1. ... ♜e7? 2. ♜g7#) 2. ♜g7+ ♜xc8 (getting out of check: avoid mate)
 9) 1. ♜a3 (defending: protecting and maintaining the protection)
 10) 1. ... ♜f7+ 2. ♜g6 ♜xg4+ (2. ... ♜xd3) (getting out of check: prevent loss of material)

11) 1. $\mathbb{Q}g4$ (1. $c4?$ $\mathbb{Q}h5\#$) (defend against mate: interposing even if this loses material)

12) 1. $\mathbb{Q}f5!$ $\mathbb{Q}xf1$ 2. $\mathbb{Q}xc2$ (defend against a passed pawn)

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1) 1. $\mathbb{Q}fa1$ (defending: twofold protecting)

2) 1. $\mathbb{Q}f3!$ (1. $\mathbb{Q}f3?$ $\mathbb{Q}xe2$) (defending: interposing)

3) 1. ... $\mathbb{Q}xa8$ 2. $\mathbb{Q}xa8$ $\mathbb{Q}xa8$ (defend against mate: capture the helper by a twofold attack thanks to X-ray protection)

4) 1. ... $\mathbb{Q}b3$ 2. $\mathbb{Q}f8+$ $\mathbb{Q}g8$ (defend against mate; prepare interposing)

5) 1. $\mathbb{Q}f3$ (1. $\mathbb{Q}c1?$ $\mathbb{Q}c4$; 1. $\mathbb{Q}c8+?$ $\mathbb{Q}e8$ 2. $\mathbb{Q}xe8+$ $\mathbb{Q}f7$) (defend against a passed pawn)

6) 1. $\mathbb{Q}a1$ $\mathbb{Q}xa1$ 2. $\mathbb{Q}d2$ (defend against a passed pawn)

7) 1. ... $\mathbb{Q}xf7$ (1. ... $\mathbb{Q}xd5$ 2. $\mathbb{Q}g5\#$) (getting out of check: avoid mate)

8) 1. $\mathbb{Q}h2!$ (1. $\mathbb{Q}f2?$ $\mathbb{Q}g1\#$) (getting out of check: avoid mate)

9) 1. $\mathbb{Q}f3$ (defend against mate: protecting and maintaining the protection)

10) 1. $g6$ (defend against mate: prepare interposing)

11) 1. $\mathbb{Q}g3$ $\mathbb{Q}e1+$ 2. $\mathbb{Q}f1$ (defend against mate: prepare interposing)

12) 1. ... $\mathbb{Q}e6$ 2. $fxe6$ $\mathbb{Q}g7$ (defend against a passed pawn)